
Cluck Yegger In Escape From The Planet Of The Poultroid 32 Bit Crack



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About This Game

As space-faring free ranger, Cluck Yegger, you've been shot out of the sky by none other than your old arch nemesis, Colonel Zanderz. Your disabled ship is running on limited auxiliary solar power that charges during the daytime. But at night, confined to the cockpit, you must survive unwelcomed visits from a brood of peckish genetically modified poultroid looking for a late night snack. Can you survive seven nights to ESCAPE PLANET POULTROID?

Gameplay:

- Monitor cameras to keep tabs on the advancing poultroid.
- Listen for signs of unseen intruders.
- Activate bright lights to ward-off the nocturnal creatures.
- Activate infrared night vision to stealthily spot critters lurking in and around your ship.
- Seal cockpit doors and shield as a last line of defense.

This is a Five Nights at Freddy's style parody game with some new mechanics, fun artwork, humor and VO based on characters from the upcoming adventure game, SpaceVenture, being released by the Two Guys From Andromeda(original creators of the Space Quest series)

Genre:

Survival horror with a funny, kid-friendly(playtest with ages 10 and up), sci-fi theme.

Title: Cluck Yegger in Escape From The Planet of The Poultrid
Genre: Action, Casual, Strategy
Developer:
Guys From Andromeda LLC
Publisher:
Guys From Andromeda LLC
Release Date: 9 Nov, 2015

a09c17d780

English







Log Entry: Cluck Yegger. My ship was forced down by some kind of electro-magnetic storm generated by Zanderz. I don't like that guy.

<https://www.youtube.com/watch?v=O5b9PTQQ8kg>

Cluck Yegger immediately peaked my interest due to the visuals on display on the store page. I went in expecting a FNaF clone, but what I got a rich, enjoyable parody full of chicken-humanoid humor set in a sci-fi world with mutant birds, robotic variations, and a twisted Colonel Sanders. A bit on the easy, even when claiming "I'm not scared, Let's play!" at the start. I was let down that the camera really did little in the line of aiding me to survive the seven nights (yes, it's not just a standard work week in this one), but the deeper you get, the more tense it all becomes as you unravel more through discussions and log entries.. I'd rather be playing Astro Chicken.. This game needs more chicks.

You know, the dirty kind.. NIGHT OF THE MUTANT ZOMBIE CHICKENS IS UPON US!!----So far this Game is exactly as advertised! a lot of fun for FNAF fans, and a great parody \ tribute. I like the Patrick Warburton styled voice acting and SCI FI setting, best of all is the jump scares WILL scare you. :) and the EVIL mutant chickens are some of the most hilariously freaky creatures I have seen yet. Never thought the sound of clucking in the dark could be so fear inducing!

Knowing that this is just a tiny part of a larger upcoming adventure game by two classic video game veterans makes it a valued part of my collection, their trade mark humor is felt a lot in the dialog and even the very premise is very in line with classic Crowe\Murphy humor.

Thanks for the fun playable teaser you guys! very happy to hear you are still making games! :)

. Awesome game! but it's very hard.. i reach 0% every time im close to victory on night 1 X3, this is a very fun game, even the cat scares me XD

Escape From The Planet of The Poultryoid, developed by Guys From Andromeda, is, to put it lightly, a Five Nights at Freddy's clone. Only this time, you're not the night watchmen at a children's pizzeria, but a Space Ranger by the name of Cluck Yegger. Crash landed on the industrial planet of his arch nemesis, Colonel Zanderz, Cluck must remain on the planet for seven days before his ship's engines can reach full capacity. Each night, however, he must survive the constant threat of Zanderz's mutated chicken monsters.

As mentioned before, Escape From The Planet of The Poultryoid is an FNAF clone. You'll have a variety of security cameras to monitor, doors to open and close and lights to flicker on and off, all the while maintaining battery power. Sound familiar? So, gameplay is pretty much identical between both titles.

However, Escape From The Planet of The Poultryoid is clearly aimed towards a younger audience. The scenery and monsters aren't nearly as sinister as other horror titles and the game has a humorous tinge to it. Thing is it's not very funny. The voice actor behind Cluck is trying WAY too hard to be Patrick Warburton, who some of you may know as Joe from Family Guy, and his audio logs between nights may crack a smile outta your kid, if anything.

The game managed to get me with a few jump scares, and I'll give it credit for that, but there's such a lack of dread to it. There's no nail-biting tension or crazy build up, they just seem to happen without rhyme or reason.

Gameplay is solid for the most part, but one thing is seriously hindering the experience: Almost every ten seconds or so, your monitors will be bombarded by static. This happens so often and so frequently, that I don't have time to spot the monster before the screen goes white. It's stupidly annoying. Apart from a minor mechanic where you can stun the monsters with high-powered lights, there's nothing new to see here.

As of this review's posting, I'm only on night five, but I still plan on beating the game. Seeing as how they're only asking for 3 bucks, feel free to give it a shot if you're a fan of FNAF or games like it. But don't expect anything too special from Escape From The Planet of The Poultryoid.. This game is a parody DONE RIGHT...lemme explain. Cyleftpop (acronym for game) is a promotional game for another game called spaceventure or spacequest (I FORGOT) you play as Cluck Yegger Free Ranger as he goes to the planet of the poltroid to stop Cernol Zanderz and his evil poltroid chicken factory called BFC Bodasious Fried Chicken, when your flying into the planets atmosphere you get shot with an ion storm and crash land right in front of BFC. The games story has Cluck repairing his ship durring the day and recharging the solar battery for his NIGHT TIME SURVIVAL. At night time you have to play Poltroid Peekaboo with your Robotics cussin's until day light (poltroids hate light remember that.) Clucks ship comes with two security doors to the right and left of him and in front is the main control pannel which allows him to check his ships cameras, scan for enemies in the factory, and activate a blast shield (for a big friend that hatches on night 3...i call him fluffy...cluck calls him BIG FRIGGEN CHICKEN) The repairs on Clucks ship takes 7 days exactly so help the free ranger escape from the planet of the poltroid before he gets nibbled into gibblets by his feathered cyborg cussin's. If Five Nights at Freddy's is shortened to FNAF, what is this shortened to? CYiEFTPotP? Lol. Seriously though, this is just awesome! It's an amazing FNAF Parody!. I just downloaded the game and im just getting the hang of it, but being the fact that im an avid space quest fan anything that helps the developement of the new space quest based game is fantastic!. i honestly want to rethink why i bought this.

its nothing but a FNAF rip-off. the same thing. doors closing, lights to see if they appear. they only added 1 more feature which barely works at all. and plus the jumpscare are a little loud for a game that focus' on SOUND.

you can hate me all you want but its not gonna change my thoughts about the game.

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